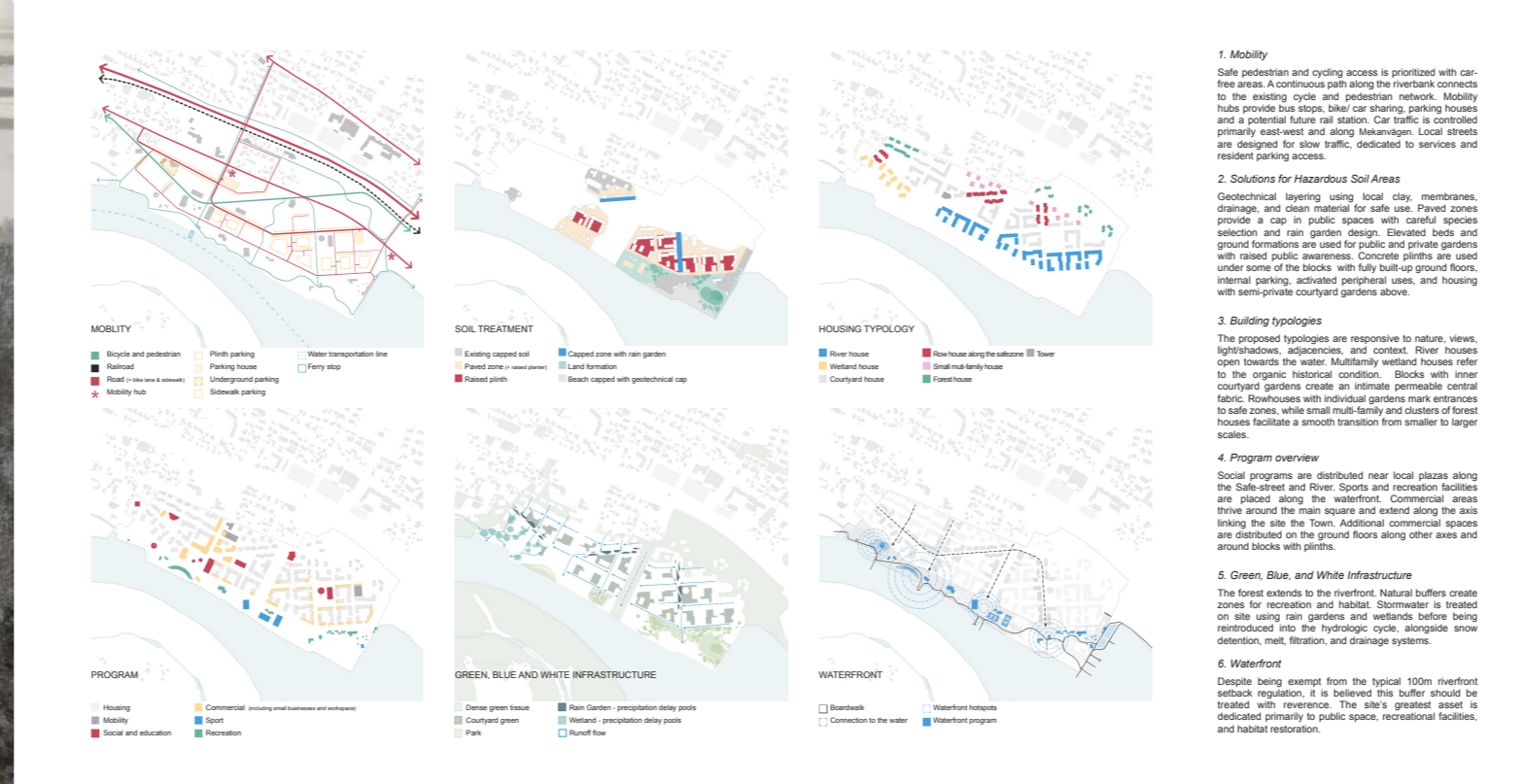


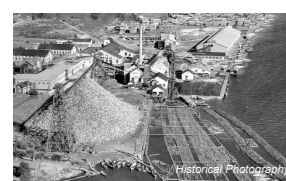


# SAFESCAPE

from past barriers to future magnets



**Introduction**

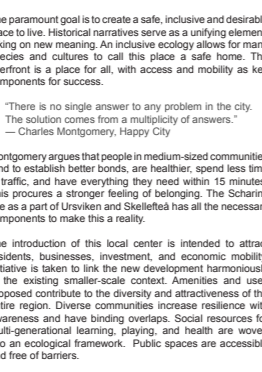


Urisviken has potential to become a new gravitational local center, tying dispersed communities together, supporting and renewing existing nearby centers. The Scharins site will not only be transforming within its borders, but is also in a perfect position to be at the nexus of a broader regional transformation. Industrial activities of the past have left their mark on the ground and the site is now a mostly vacant, partially contaminated brownfield. What once was a booming wood pulp factory and small port settlement, now has a strained connection to its founding attraction - the River.

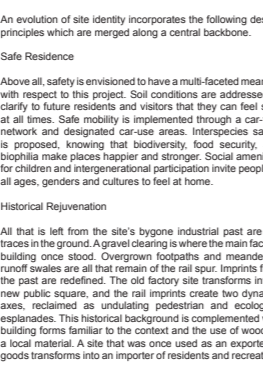
**Approach**

An evolution of site identity incorporates the following design principles which are merged along a central backbone. **Safe Residence** Above all, safety is envisioned to have a multi-faceted meaning with respect to this project. Soil conditions are addressed to clarify to future residents and visitors that they can feel safe at all times. Safe mobility is implemented through a car-free network and designated car-use areas. Interspecies safety is processed, knowing that biodiversity, food security, and biophilia make places happier and stronger. Social amenities for children and intergenerational participation invite people of all ages, genders and cultures to feel at home. **Historical Rejuvenation** All that is left from the site's bygone industrial past are the traces in the ground. Agave clearing is where the main factory building once stood. Overgrown footpaths and meandering runoff swales are all that remain of the rail spur, imprints from the past are redefined. The old factory site transforms into a new public square, and the rail imprints create two dynamic zones, reclaimed as undulating pedestrian and ecological esplanades. This historical background is complemented with building forms familiar to the context and the use of wood as a local material. A site that was once used as an exporter of goods transforms into an importer of residents and recreation.

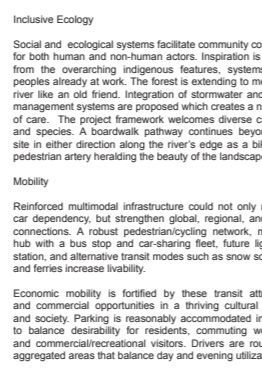
**Multi-Center Region**



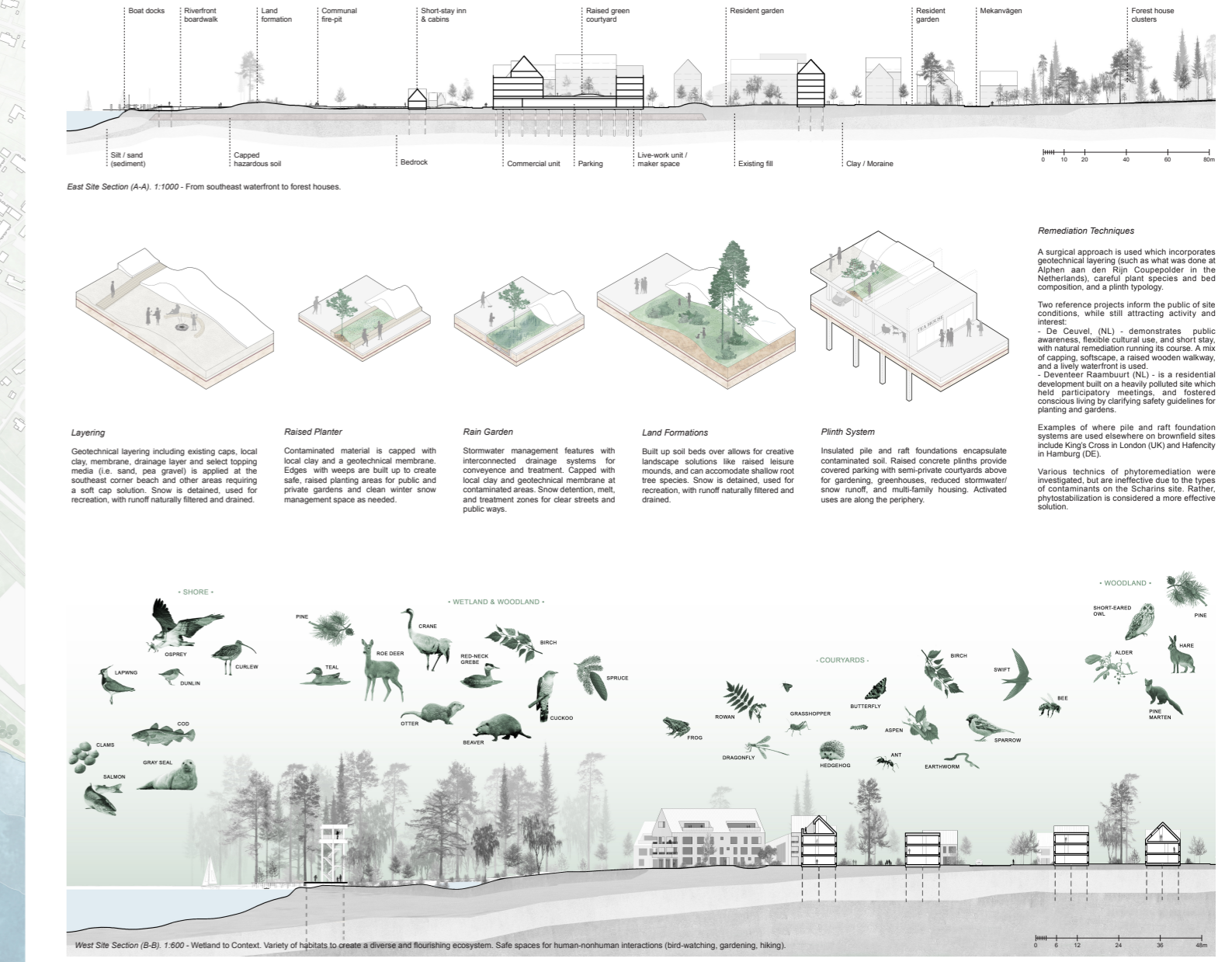
**Reflection Site - Tying It All Together**



**Reaching Forest**



**Accessibility**



**Past Barriers**



**Future Magnet**



**Former Factory Site**



**Historical Lines**



**Safe-street**



**Framework**



**Reaching Forest**



**Accessibility**

